Unlike other regions of Toril, which have been returned to a state more or less similar as before the Spellplague, Zakhara is forever changed. The collapse of the elemental planes into the Elemental Chaos has caused its denizens to flee their former homes. Especially the Genies, who have since long been tied to the lands of Zakhara, have fled en masse to the Zakharan desserts. The Great Caliph Khalil al-Assad al-Zahir granted stay to his new elemental denizens. The Djinni came peacefully, and have had a fruitful cooperation with the Zakharans. The Marid and Dao tended to themselves, finding open waters or mountains as their new homes. Though independent, both geniekinds interacted with the Zakharans in mostly peaceful ways, though Zakharans tended to avoid these new neighbours. The Efreeti, on the other hand, arrived violently. Claiming the scorching deserts for themselves, the Efreeti attacked any unwelcome guests, and were unafraid to claim new lands for their own. The Zakharans and the Efreeti are now on a fickle truce, balanced by a defense pact by the Dao.

But with the arrival of so much magic in Zakhara, it is inevitable that the lands themselves would change. Above the Ghost Mountains hang perpetual clouds, where the Djinni have made their new court of Ice and Steel. The Great Anvil is now an even deadlier wasteland, as fire elementals and genies dwell these lands. In the Haunted Lands now lie the Haunted Swamps, which have enveloped the little town of Ganam. Not far of, the so-called Genies’ Garden has grown and expanded thanks to the arrival of new Marid and new plantlife encompassing the Valley. South of the Wall of the Wailing Elephant, the Dao have made mines in the lands of the lost kingdoms of Nog and Kadar, thriving on its riches.

Now, with the Second Sundering and the reinstatement of the 4 elemental planes, elementals and genies are slowly returning to their old, but changed, lands. However, some genies have become attached to their new land, customs, or even status, and don’t want to give it up easily.

Meanwhile are the ruined kingdoms of Nog and Kadar Plaguewrought, after it was ripped into Abeir. With the Second Sundering were the ruined lands returned. And even though the lands have always been mysterious, unknown, dangerous, they now are even more treacherous.

The Efreeti and the Djinni are in an open war against each other, as has always been. The Dao and Efreeti share a trading agreement, though fickle. The Marid are neutral and mischievous.

The Zakharan pantheon has kept themselves pretty quiet during the Spellplague and the Second Sundering, as they felt themselves above any alignment. This has caused clerics and Enlightened extremists to become more xenophobic, as only the Zakharan deities would be such that they would not wreck their lands. However, due to their impartialness, the less piteous have found themselves turning away from their old gods, and turn to local gods, or even ajami gods. And now, with the general silence of the gods, many have lost faith in the gods themselves.

The northern part of the peninsula has been hit by a tsunami caused by the sudden shift of the continent.

- The new Great Caliph, burdened with the aftermat of the Genies and their wars, the religious problems in its lands, is seeking to find new contacts in more distant lands, reaching out to lords and ladies of Faerûn and Kara-Tur. This, however, is not accepted by everyone in governing positions.

After the second sundering, the Jann, just like the genasi, have been bound to one specific element.